MODULE FILM 16 ECTS BACHELOR FALLTERM

Directing

ECTS: 4 ECTS

<u>Course Content</u>: Conveyance of basic knowledge in directing actors and guiding the portrayal of various emotional scenarios as part of a film shoot. The fundamental ability to work with actors, understand the process of staging, and creatively lead people, adapting to them and conveying one's own vision to them, are the focus of the course. The ability to translate a script and/or artistic vision into a cinematic work. The ability to take responsibility for both the content and technical implementation of a cinematic work. Learning the technique of involving team members in an artistic, cinematic vision and effectively utilizing their specialized skills for cinematic translation.

<u>Learning Outcomes</u>: Students can lead a complete film crew on a medium-sized film set, understand the complex processes of a film set with its hierarchies and workflows, learn the responsibilities and areas of responsibility for which a director is responsible, can take artistic responsibility for a technological and content translation of a template and interpret it with their own artistic style, can implement developed scenes with actors, guide and convey to them the artistic vision of the director, can direct and lead the interaction between camera, acting, and scenery.

Scriptwriting 1

4 ECTS

<u>Course Content</u>: Introduction to both formal and content-based scriptwriting according to film industry standards. Basic introduction to the basics of filmic dramaturgy, dialogue writing, scriptwriting, and cinematic storytelling in various formats.

<u>Learning Outcomes</u>: Students can translate an idea into a professional script, understand the basics on which the storytelling process is based, can differentiate between literature and script, can plan and estimate a project, understand the differences between synopsis, treatment, and script.

Digital Director of Photography (DoP) 1

3 ECTS

<u>Course Content</u>: Introduction to more complex lighting setups, camera movements, and first steps away from the camera operator/panner towards the Director of Photography/Lighting Cinematographer.

<u>Learning Outcomes:</u> Students can create complex lighting situations, can strategically use camera movements, can design a space with light according to specifications, understand the relationship between camera movement and cinematic language, understand the effect and use of framing and camera settings.

Digital Art Direction 1

3 ECTS

<u>Course Content</u>: In-depth knowledge and skills of content-related digital editing (edits) as a creative process. In-depth technical introduction to digital post-production and its software such as Avid Media Composer, Final Cut Pro, and DaVinci. Focus on the connection between technical expertise, software handling, and content work. Editing as a content-related, aesthetic form of expression. Initial introduction to the basics of color correction and compositing.

<u>Learning Outcomes</u>: Students understand the basics of film editing, master the basics of common post-production software, understand the possibilities that post-production artistically allows, receive an introduction to the art historical connections that influence the post-production process.

Digital Storytelling

2 ECTS

<u>Course Content</u>: In the digital age, anyone can tell stories with their camera. The camera is not just a technical tool but also a very good storyteller. With framing, composition, and movement, one can tell good stories, evoke emotions, and convey content. The focus of the course is on innovative storytelling in images, visual rule-breaking, and experimentation with new formats, such as vertical arrangements (Instagram) or VR productions, such as the VR theater piece "A Journey to the End Times" by the Graz Theatre.

<u>Learning Outcomes</u>: Students can translate a story into a sequence of images, gain a sense of framing and image composition, realize the connection between sequences of images and their impact on the story, master digital camera techniques, and focus on using the technique for shaping, not to "do everything right", can tell stories in moving, digital images across platforms (portrait format/mobile/web, etc.), can independently apply the techniques learned in a project, understand the difference between real-time and VFX/animation assets.

Film Producing 1

1 ECTS

<u>Course Content</u>: Basic knowledge in producing, calculation, time estimation, and handling of film projects. The exact process of a film production, from transforming the facts of a script into a shooting schedule to a fixed pre-production plan, the basis of any calculation. Insight into the process of film production from the perspective of a producer and their position and function within the workflow of a film production. Basic introduction to the key components of translating a script into a shooting schedule, a calculation, and the legal framework that the producer must ensure.

<u>Learning Outcomes:</u> Students gain insight into the calculation of a film project, can create a shooting schedule, can create a breakdown, gain an insight into the everyday work and processes of a producer, legal components in pre-production, production, and post-production.

English Study Group 1 - Film

1 ECTS

<u>Course Content</u>: In-depth knowledge and skills in terms of communicative skills (especially classic introduction and argumentation) and dealing with complex texts (content from the respective subject areas, media, and culture (here close coordination with media theory).

<u>Learning Outcomes</u>: Students can discuss and argue theoretical and practical topics in English, can present content and projects in English adequately, and possess descriptive vocabulary and scientific terminology.