



FH Salzburg

Information Sheet

Admission & Application

Master's Degree in "Code and Interactive Systems" (MSc)*

(*formerly "MultiMediaTechnology", subject to approval by AQ Austria)

Start of Study: September 21st, 2026

The Master's programme in Code and Interactive Systems at the Department of Creative Technologies offers advanced software development skills in two areas of specialisation: **Web Engineering** on the one hand and **Game & Simulation Engineering** on the other. The programme provides solid technical and creative skills that are in demand in creative industries and the digital economy.

We believe in hands-on learning. You will have the opportunity to apply the skills you have learned in your theoretical courses to innovative projects that push the boundaries of creativity and technology. In your projects you will collaborate with fellow students from your own area of specialisation, and with students from our sister programmes, MultiMediaArt (MMA), Realtime Art & Visual Effects (RVE) and Human-Computer Interaction (HCI).

Want to learn more? Join us at one of our upcoming events, such as **Info-Day** (Saturday, November 29th, 2025), **Open House** (Saturday, March 21st, 2026), or student events like meetups and exhibitions. It's the perfect opportunity to get a taste of our programme, meet our talented students, and explore the possibilities that await you.

Applications to our university must be submitted digitally:
<https://www.fh-salzburg.ac.at/en/study/online-application>

1. Admission Requirements

To be admitted to the Master's degree programme in Code and Interactive Systems, you must meet the following admission requirements:

- Bachelor's degree or completion of an equivalent or higher level of study from a recognised post-secondary educational institution in Austria or abroad.
- If your degree is not directly related to informatics or computer science, you must provide proof of 20 ECTS credits in STEM subjects plus 25 ECTS credits in software development (see Appendix A on page 4 for details).

competent
relevant
sustainable

2. Admission Procedure

The admission procedure for the Master's degree programme in Code and Interactive Systems opens October 30, 2025 and consists of two phases:

Phase 1 - Online application

Phase 2 - Admission interview

Application deadline (Phase 1) for non-EU citizens: April 1st, 2026

Additional requirements apply for students with previous education from a non-European Union country. See Appendix B, page 5.

2.1. Phase 1 – Online Application

Please fill out the online application <https://www.fh-salzburg.ac.at/en/study/online-application> completely and upload all required documents. If you want to submit documents later, you can log in again. You decide when to submit the complete application.

Documents to be uploaded:

- Passport or ID card (front and back)
- Bachelor's diploma AND diploma supplement (including course duration, description of the course content and credits) and/or transcript of records including course titles, and credit hours
- CV reflecting your academic and professional track record
- Employer's reference – only if you want to fulfil the requirement for 25 ECTS in software development by showing practical experience
- Completed PDF Form regarding previous education, projects, etc.
(download from https://www.fh-salzburg.ac.at/fileadmin/fhs_daten/studiengaenge/mmt/documents/CDEB-M-Admission-PDF-Form-2026.pdf)
-). To fill in the form, you will need:
 - Choice of Specialisation (Game & Simulation Engineering or Web Engineering)
 - Proof of required ECTS in STEM and Software Development
 - Title of your Bachelor Thesis and a brief abstract of the work intended or already completed
 - Proof of two projects
 - Project title, team size, idea/concept, technical implementation, your role in the project, with a focus on your contribution to software development.
 - Link to a video, website, etc. that presents the projects
 - If these projects were created as part of the bachelor's degree programme at Salzburg University of Applied Sciences, you can refer to your entries in the school portfolio <https://portfolio.fh-salzburg.ac.at/>.

2.2. Phase 2 - Admission interview

The admissions process at the Salzburg University of Applied Sciences is designed to support you right from the start. You can participate in the interview either on campus or via video conference.

If you visit the campus, we can offer you a guided tour of our facilities. This will give you an insight into the study environment, as well as the opportunity to speak with current master's students and other applicants.

During the interview, you will present your motivation for studying and share details of any previous projects and professional experience. You'll also get to know the programme better, and we'll assess together whether it fits your goals. We value your creativity! If you already have ideas for a master's project, we're excited to hear about them during our conversation.

After your admission interview and a thorough review of your application materials, our admissions committee will draw up an individual study plan for your degree programme. This includes identifying any mandatory preparation or bridging courses. These courses are detailed in your official letter of admission and are essential stepping stones towards full approval for your studies.

Preparation courses take place shortly before the regular classes begin in September, preparing you for a smooth semester start. **Bridging courses** will be offered during your first semester to support your continued transition into the programme.

You won't have to wait long for the results – approximately one week after your interview date, you'll receive an email with the outcome of the admission procedure.

The Master's Degree Programme in Code and Interactive Systems awaits your application!

Applications to our university must be submitted digitally:
<https://www.fh-salzburg.ac.at/en/study/online-application>

For detailed questions about the application process, contact the Department Office:

Department Office:
T +43 (0) 50-2211-6030
office.ct@fh-salzburg.ac.at

Appendix A Eligible Bachelor's Degrees / ECTS Requirements

All degree programmes that have the following minimum ECTS credits in the core subject areas are recognised as a valid educational qualification. You provide this proof as part of the admission procedure by uploading the required documents and filling in a PDF form.

| Core area of expertise | Minimum ECTS | Examples of courses |
|---|---------------------|--|
| STEM (Science, Technology, Engineering and Mathematics) | 20 | Applied Mathematics, Statistics, Electrical Engineering, Physics, Media Engineering, Computer Graphics, 3D Modeling, Human-Computer Interaction, Computer Networks, etc. |
| Software development | 25 | Programming, Data Structures & Algorithms, Distributed Programming, Databases, Web Technologies, Parallel Programming, Design Patterns, Software Project Management, etc. or at least 1 year of relevant project/work experience |

We believe in recognising and valuing your diverse educational background and experiences. When it comes to meeting our admission requirements, you have more flexibility than you might think!

Your ECTS (European Credit Transfer and Accumulation System) credits don't have to come exclusively from your completed degree programme. Let's say you hold a bachelor's degree in Communication Sciences but also have passed a range of computer science examinations – great news! Those examinations can be counted toward our admission requirements.

But that's not all. We understand that learning isn't limited to the classroom. You can also demonstrate your proficiency in software development through professional activities or substantial complex projects or that you have engaged in for at least one year. This means that your real-world experience can be just as valuable as formal coursework.

In fact, in recent years, individuals with backgrounds in diverse fields like communication science, information management, intermedia and information design have successfully gained admission through this pathway.

So, if you're passionate about software development and ready to take your skills to the next level, we're excited to explore the many ways you can join our programme. Your journey starts here!

Appendix B Information for international applicants

As an applicant with an international education, you should be aware that we require your transcript of records in either German or English. You must upload legalised copies of your original documents after you have been admitted to the programme. We need your documents in a certified form by the latest **April 1st, 2026**. Depending on the country of issue, one of the following three cases applies:

- Your documents are exempt from any certification, or
- Your documents require certification in the form of an apostille, or
- Your documents require full diplomatic certification

We will inform you which case applies to your country after you have been admitted to the programme.

Salzburg University of Applied Sciences (FH Salzburg) requires a tuition fee deposit from applicants who do not hold a citizenship or do not have an entrance qualification or a university degree from one of these states:

- European Union member states
- Iceland
- Liechtenstein
- Norway
- Switzerland

Prospective students who take up studies at the FH Salzburg will have the deposit credited to the tuition fee (tuition fee and student union fee/ÖH fee) for the first semester, otherwise the deposit will be refunded. All further regulations can be found in the [Guideline for the deposit on the tuition fee](#).

Guide for applicants with international previous education
<https://www.fh-salzburg.ac.at/info/studieren-beginnen/international-applicants>