



FH Salzburg

Information Sheet

Admission & Application

Master's Degree in "Code and Interactive Systems" (MSc)

Start of Study: September 20th, 2027

The Master's programme in Code and Interactive Systems at the Department of Creative Technologies offers advanced software development skills in two areas of specialisation: **Web Engineering** on the one hand and **Game & Simulation Engineering** on the other. The programme provides solid technical and creative skills that are in demand in creative industries and the digital economy.

We believe in hands-on learning. You will have the opportunity to apply the skills you have learned in your theoretical courses to innovative projects that push the boundaries of creativity and technology. In your projects you will collaborate with fellow students from your own area of specialisation, and with students from our sister programmes, MultiMediaArt (MMA), Realtime Art & Visual Effects (RVE) and Human-Computer Interaction (HCI).

Curious about what studying with us is really like? Visit us at one of our upcoming events, such as our **Info Day** (Saturday, November 28th, 2026) or **Open House** (Saturday, March 13th, 2027), or join one of our student meetups and exhibitions. Discover our creative learning environment, meet the people behind the programme, and see how your own ideas could come to life here..

Applications to our university must be submitted digitally:

[Online Application | FH Salzburg](#)

1. Admission Requirements

To be admitted to the Master's degree programme in Code and Interactive Systems, you must meet the following admission requirements:

- Bachelor's degree or completion of an equivalent or higher level of study from a recognised post-secondary educational institution in Austria or abroad.
- If your degree is not directly related to informatics or computer science, you must provide proof of **20 ECTS credits in STEM** subjects plus **25 ECTS credits in software development** (see Appendix A on page 4 for details).

competent
relevant
sustainable

2. Admission Procedure

The admission procedure for the Master's degree programme in Code and Interactive Systems opens October 30, 2026 and consists of two phases:

Phase 1 - Online application

Phase 2 - Admission interview / Assessment

Application deadline (Phase 1) for non-EU citizens: April 1st, 2027

Additional requirements apply for students with previous education from a non-European Union country. See Appendix B, page 5.

2.1. Phase 1 – Online Application

Please fill out the online application <https://www.fh-salzburg.ac.at/en/study/online-application> completely and upload all required documents. If you want to submit documents later, you can log in again. You decide when to submit the complete application.

Documents to be uploaded:

- Passport or ID card (front and back)
- Bachelor's diploma AND diploma supplement (including course duration, description of the course content and credits) and/or transcript of records including course titles, and credit hours
- CV reflecting your academic and professional track record
- Employer's reference – only if you want to fulfil the requirement for 25 ECTS in software development by showing practical experience
- Completed PDF Form regarding previous education, projects, etc.
(download from https://www.fh-salzburg.ac.at/fileadmin/fhs_daten/studiengaenge/mmt/documents/CDEB-M-Admission-PDF-Form-2027.pdf)
- The following must be filled out:
 - Choice of Specialisation (Game & Simulation Engineering or Web Engineering)
 - Proof of required ECTS in STEM and Software Development
 - Title of your Bachelor Thesis and a brief abstract of the work intended or already completed
 - Proof of two projects
 - Project title, team size, idea/concept, technical implementation, your role in the project, with a focus on your contribution to software development.
 - Link to a video, website, etc. that presents the projects
 - If these projects were created as part of the bachelor's degree programme at Salzburg University of Applied Sciences, you can refer to your entries in the school portfolio <https://portfolio.fh-salzburg.ac.at/>.

2.2. Phase 2 - Admission interview / Assessment

The admissions process at the Salzburg University of Applied Sciences is designed to support you right from the start. You can participate in the interview either on campus or via video conference.

If you visit the campus, we can offer you a guided tour of our facilities. This will give you an insight into the study environment, as well as the opportunity to speak with current master's students and other applicants.

During the interview, you will present your motivation for studying and share details of any previous projects and professional experience. You'll also get to know the programme better, and we'll assess together whether it fits your goals. We value your creativity! If you already have ideas for a master's project, we're excited to hear about them during our conversation.

During the interview, we expect you to be able to discuss your previous projects in depth. Please make sure you are familiar with the technical details of the work you present, as the interview may include questions about your implementation decisions, programming approaches, tools, technologies, and code. This helps us assess your technical foundation and your individual contribution to the projects you showcase.

After your admission interview and a thorough review of your application materials, our admissions committee will draw up an individual study plan for your degree programme. This includes identifying any mandatory preparation or bridging courses.

Preparation courses take place shortly before regular classes begin in September and are designed to ensure a smooth start to the programme. Depending on your previous academic background, participation in a preparation course may be required. If essential competencies or subject-specific knowledge are missing, applicants may be assigned one or more mandatory preparation courses as part of their admission requirements.

Bridging courses are offered during the first semester for students whose bachelor's studies included limited exposure to game development or web development. These courses help students strengthen their foundations and successfully transition into the programme. If bridging courses are deemed necessary based on your academic background and prior experience, successful completion of these courses is mandatory during the first semester.

You won't have to wait long for the results – approximately one week after your interview date, you'll receive an email with the outcome of the admission procedure.

The Master's Degree Programme in Code and Interactive Systems awaits your application!

Applications to our university must be submitted digitally:
<https://www.fh-salzburg.ac.at/en/study/online-application>

For detailed questions about the application process, contact the Department Office:

Department Office:
T +43 (0) 50-2211-6030
office.ct@fh-salzburg.ac.at

Eligible Bachelor's Degrees / ECTS Requirements

If your previous degree includes the minimum required ECTS credits in the core subject areas listed below, it may qualify you for admission. To verify your eligibility, please upload the required documents and complete the PDF form as part of the application process.

Core area of expertise	Minimum ECTS	Examples of courses
STEM (Science, Technology, Engineering and Mathematics)	20	Applied Mathematics, Statistics, Electrical Engineering, Physics, Media Engineering, Computer Graphics, Human-Computer Interaction, Computer Networks, etc.
Software development	25	Programming, Data Structures & Algorithms, Distributed Programming, Databases, Web Technologies, Parallel Programming, Design Patterns, Software Project Management, etc. or at least 1 year of relevant project/work experience

We value diverse educational backgrounds and recognise that relevant qualifications can be acquired in different ways.

When assessing your eligibility for admission, we consider more than just the courses included in your completed degree programme. The required ECTS credits do not necessarily need to come exclusively from your bachelor's degree. For example, if you hold a degree in Communication Sciences but have also successfully completed computer science courses as part of your studies or through additional academic work, these credits may be considered towards the admission requirements.

We also recognise that valuable knowledge and skills can be developed outside of formal higher education. If you have gained substantial experience in software development through professional work or through complex personal projects that you have actively pursued over an extended period, this experience may be taken into account when evaluating your qualifications.

In recent years, applicants from a wide range of academic backgrounds, including Communication Sciences, Information Management, Intermedia, and Information Design, have successfully gained admission to the programme through this pathway.

If you are unsure whether your academic background meets the requirements, we encourage you to apply. We are committed to evaluating each application individually and considering the full range of your academic and professional achievements.

Appendix A Information for international applicants

As an applicant with an international educational background, please be aware that all required documents, including **certified/legalised copies** of your original documents and their **certified translations into German or English**, must be submitted as part of your application. All documents must be duly certified and translated, where applicable, at the time of application. Depending on the country of issue, one of the following three cases applies.:

- Your documents are exempt from any certification, or
- Your documents require certification in the form of an apostille, or
- Your documents require full diplomatic certification

You can find all the information you need for this here:

[Admission Requirements for Master Programmes](#) | [About to start studying](#) | [FH Salzburg](#)

Salzburg University of Applied Sciences (FH Salzburg) requires a tuition fee deposit from applicants who **do not hold a citizenship** or do not have an entrance qualification or a university degree from one of these states:

- European Union member states
- Iceland
- Liechtenstein
- Norway
- Switzerland

Prospective students who take up studies at the FH Salzburg will have the deposit credited to the tuition fee (tuition fee and student union fee / ÖH fee) for the first semester, otherwise the deposit will be refunded. All further regulations can be found in the [Guideline for the deposit on the tuition fee](#).

Guide for applicants with international previous education
<https://www.fh-salzburg.ac.at/info/studieren-beginnen/international-applicants>